# **Computer Science 61C**

# Midterm 2 - Fall 1995

# Professor Harvey, B

Your Name	_
login cs61c	
Discussion section number	
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This exam is worth 25 points, or 18.7% of your total cour	rse grade. The exam contains eight substantive

This exam is worth 25 points, or 18.7% of your total course grade. The exam contains eight substantive questions, plus the following:

**Question 0 (1 point):** Fill out this front page correctly and put your name and login correctly at the top of each of the following pages.

This booklet contains six numbered pages including the cover page. Put all answers on these pages, please; don't hand in stray pieces of paper. This is an open book exam.

# Page 1

# **Question 1 (2 points):**

You are compiling the following C procedure to MAL:

```
void foo(char a, char b) {
    baz(a); baz(b); baz(c);
}
```

Recognizing that your need to save the arguemnts on the stack, you begin your translation this way:

foo: addi \$sp, \$sp, -6

```
Sb $4, 0($sp)
sb $5, 1($sp)
sw $31, 2($sp)
```

In one sentence, what will go wrong when you run this procedure?

### **Question 2 (2 points):**

Here are two C procedures. Suppose you are compiling them to MAL. You would like to *avoid* using a stack frame if possible. For each procedure, decide whether or not it can be compiled *without* using a stack frame, and circle it if so.

```
int proc1(int x, int y, int z) {
    int a, b;

    return (a*x)+(b*y)+z;
}

int proc2(int x) {
    return garply(x)+3;
}
```

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# **Question 3 (2 points):**

Here are two C procedures. Each of them may or may not have a bug. Circle the incorrect procedure(s) and explain the bug(s) **in one sentence each.** 

```
char *five(char ch) {
    /* returns a string of five copies of the argument char */
    char str[6];
    int i;

    for (i=0; i<5; i++)
        str[i] = ch;
    str[5] = '/0';
    return str;
}</pre>
```

```
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```

```
char digit(int num) {
    /*Assuming 0 <= num <= 9, return the corresponding ASCII digit */
    char str[10];
    int i;

    for (i=0; i<10; i++)
        str[i] = '0'+1;
    return str[num];
}</pre>
```

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#### **Question 4 (3 points):**

You have a direct mapped cache with 16K data words (64K bytes), arranged in blocks that are four words (16 bytes) wide. You run the following program:

```
int array[SIZE], i;

/* initialization */

for (i=0; i < SIZE; i += STRIDE) array[i] = 0;

/* second pass */

for (i=0; i < SIZE; i += STRIDE) array[i] = 1;</pre>
```

During the second pass only, for each of the following sizes and strides, what cahce hit rate would you expect:

```
(a) SIZE = 64K words, STRIDE = 16K words.

____Nearly 100% hit rate.

___About 50% hit rate
```

\_\_\_\_Near zero hit rate

(b) SIZE = 16K words, STRIDE = 2 words.

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Nearly 100% hit rate.	
About 50% hit rate	
Near zero hit rate	
(c) SIZE = 32K words, STRIDE = 2 words.	
Nearly 100% hit rate.	
About 50% hit rate	
Near zero hit rate	
Pa	ige 4

### **Question 5 (3 points):**

Given a cache size of 64 bytes (yes, that's small!) with a width of two words (8 bytes), and four-way set associative access, with the following contents (all numbers in hexadecimal):

set	tag	word 0	word 1
0	1232123	12345678	abcd4321
	0123212 048c848	54545454 9999ffee	98701356 05551212
	0919091	7111248d	fab00123
1	1232123	12345678	abcd4321
	0123212	54545454	98701356
	048c848	9999ffee	05551212
	0919091	7111248d	fab00123

**Circle** the byte in the cache corresponding to address 0x12321239, supposing that this machine is little-endian, so that the lowest-address byte of a word is the rightmost byte.

# **Question 6 (3 points):**

Under what circumstances might a valid page table entry have its Modfied bit on, but its Referenced bit off?

# **Question 7 (3 points):**

True of false: Becaues the penalty for a page fault is so great, the replacement policy for TLB slots must be LRU rather than Random. Explain your answer **in one sentence.** 

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# **Question 8 (6 points):**

Translate the follwing C procedure to MAL:

```
int weird(int flag, int *arg) {
   int value;

if (flag < 0)
     value = firstFunc(arg[0]);
   else
     value = secondFunc(arg[0]);
   return (value + arg[1]);
}</pre>
```

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